

Michael MacDonagh

Curriculum Vitae - August 2026

Name: Michael MacDonagh
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Portfolio: michaelfmacdonagh.net | [GitHub](https://github.com) | [Behance](https://www.behance.net)

Profile:

Creative web developer and designer with a background spanning web design, interactive prototyping, graphic design, digital art and frontend development. I create distinctive, characterful digital experiences by combining visual design with the technical skills needed to bring ideas to life. My work ranges from professional websites and application interfaces to CSS art, illustration and experimental web projects. I also bring extensive client-facing experience and a B.A. in Creative Digital Media covering web design, motion graphics, creative image making, UX, product design and audio/video production.

Experience:

- **Junior Power Apps Developer:** *December 2019 - September 2025*
eirevo (formerly Evros Technology Group)
- ◆ Designed and built interactive Power Apps prototypes, including interfaces and navigation.
 - ◆ Used Figma for interface design and prototyping.
 - ◆ Built and managed SharePoint sites and user-facing solutions.
 - ◆ Worked with clients on requirements, feedback and solution design.
 - ◆ Tested and refined applications throughout development.
 - ◆ Presented prototypes through client meetings and internal demos.
- **Freelance Developer & Digital Consultant:** *June 2015 - On-going*
Mechmadhog (along with various collaboration work: Avaz & Digital Assist)
- ◆ Designed and developed responsive, client-facing websites.
 - ◆ Built custom interfaces, layouts and WordPress themes.
 - ◆ Created graphics, branding, marketing materials and promotional videos.
 - ◆ Worked directly with clients on design, UX and requirements.
 - ◆ Built and customised WordPress and WooCommerce solutions.
 - ◆ Created artwork and visual assets for web and print.
 - ◆ Developed with HTML, CSS/Sass and JavaScript.
 - ◆ Managed website migrations, hosting and launches.

Skills:

- **Design:**
Web Design, Graphic Design, UI/UX, Figma, Digital Art, Illustration
- **Web Development:**
HTML, CSS & Sass, JavaScript, Jekyll, WordPress, Git, CSS frameworks
- **Creative & Multimedia:**
CSS Art, Motion Graphics, Video Editing, Audio Production
- **Design Tools:**
Illustrator, Photoshop, Paint.NET (quick-edit tool), Huion Kamvas Pro 13, Pen & Paper
- **Development Tools & Platforms:**
VS Codium, CodePen, Docker, SharePoint, Power Platform
- **AI & Automation:**
OpenAI, Image Generation & Editing, Gradio, ElevenLabs, n8n, Ollama & Hugging Face
- **Communication & Collaboration:**
Slack, Teams, Daily Standups, Prototyping, Testing, Docs, Internal Demos & Remote Support

Education:

B.A. in Creative Digital Media:

September 2007 - May 2010

ATU (formerly Letterkenny Institute of Technology)

Subjects:

Web Design, Motion Graphics, Audio/Video Production, UX, Product Design, Creative Image Making, Play / Create and Project Management

Portfolio Work:

Professional Portfolio (My Formal Site): michaelsmacdonagh.net

MechMadHog (My Personal Site): mechmadhog.com

CodePen (CSS Art & Experiments): codepen.io/Mike-MacDonagh

Behance (Design Work): behance.net/mikemacdonagh

DeviantArt (Art & Illustration): deviantart.com/mechmadhog

GitHub: github.com/MechMadHog

LinkedIn: linkedin.com/in/michaelsmacdonagh

References:

Paul Gilbride
Director Data and AI (European Cluster)
Capgemini
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